## PIPPO

## 2 to 8 players

50 cards ( 25 cards with 1 animal \& 25 cards with 4 animals)

Win: The player who gets the biggest number of cards wins.

Place the cards with 1 animal on the table, face-up. Place the cards with 4 animals face-down to form a pile.

Turn the first card face-up so that each player can see it.
To win this " 4 animal" card, you have to be the 1 st player to show and name the missing animal.

For example, if the "4 animal" card shows a blue cow, a yellow dog, a purple cat and a red horse, you have to show and name the green goat.

Game continues until there is no 4 animal cards left.


The winner is the player who has got the highest number of " 4 animal" cards.


